

Portfolio - LINK -

Social Media

- 🕑 @Nalkaloun
- Nalkaloun#6057
- 🖸 @Nalkaloun
- 🔼 @Nalkaloun

Interests

- Splashart
- Character Design
- Coloring / Rendering
- Monster Girls
- Anime
- Video Games (PC)
- Fantasy
- Sci-Fi

KLAUDE DE CASTRO

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Key Skills

- Character Illustration
- Character Desgin
- Splashart

Programs



Education

PRATT INSTITUTE

Associates Degree in Illustration (2019-2021) - 3.7 GPA

- Honors Student Award

JCARTS PROGRAM

- 4-Year Art Honor Student (2015-2019)
- Honors Student Award
- Work Display at 107th Bower's Gallery, NJ

2018 - NOW

2013 - 2016

Experience

Freelance Work

The main bulk of my work come from clients on social media and through emails. I work primarily as a character illustrator and a character designer for hire.

JCSummerworks Mural Program

Worked 3 years making murals for the residence in Jersey City. Worked under Brooke Hansson, Duda Penteado and Catherin Hart.

About

My focus is on key visuals for character narratives and renders. Close-ups, dynamic compositions, and action shots are a motif alongside each piece. I enjoy the humanization of creatures, plants, and everyday objects. Turning aspects that define a creature's biology and adapting it to a human base. Having a set of mantis claws growing on your back, having your skin turn rough and similar to that of a tortoise, or just having your head split open to reveal a mouth. My work is heavily influenced by video games, Japanese media, sci-fi, and fantasy. I have always fancied characters in the midst of the action, whether that be their hero shot or in the heat of the action, that is what I want to capture for the viewer. I want my work to be explosive and dynamic!